CURRICULUM THEMES 2015-16 & 2016-17 (+ 2017-18)

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
BEECH & BIRCH	**2015-16**	***IT'S ALL GREEK TO ME*** *Ancient Greece* Focus - Place and Time Maths – statistics, measures - time English – Myths & Legends, Newspaper Persuasive writing, Recounts fact & opinion Computing – We are data handlers. ***E-Safety – reinforced and embedded each term.**	***COME & JOIN*** *Festivals and Key Events* Focus - Expressive Arts Maths – geometry – 2d & 3d shapes English – Poems to performs, plays, reports Computing – We are photographers	***OUT OF THE BOX*** *Business Enterprise Healthy Food Project* Focus - Health and Wellbeing / Science and Technology Maths – measures capacity & mass English – Letters, Stories with Familiar Settings Computing – We are communicators	***UG!*** *Stone Age to Celts* Focus - Place and Time Maths – measures time English – Authors, Reports, Labels, Lists & Captions Computing – instructions	***GREEN FINGERS*** *Plants* Focus - Science and Technology Maths – statistics, English – Explanations & Mystery, Stories with familiar settings, Poems to Perform Computing – we are book writers	***MAY THE FORCE BE WITH YOU*** *Forces & magnets* Focus – Science & Technology Maths – measures, length English – Brochures, leaflets, Stories from other cultures, Persuasive writing Computing – We are comic writers
	2016-17	***PIRATES*** *Speed, Sound, Motion / Continents and Oceans* Focus - Science and Technology / Place and Time Maths – geometry position, movement and direction English – Stories with Familiar Settings Labels, Lists & Captions Computing- We are comic writers ***E-Safety – reinforced and embedded each term.**	***THE SPIRIT OF CHRISTMAS*** *Traditions and Customs around the World* Focus - Place and Time Maths – geometry 2D and 3D shapes English – Traditional Stories, Letters Computing- We are photographers	***THE FAMOUS FIVE*** *Famous People and Events* Focus - Place and Time Maths – measures time Diaries & Blogs, Riddles, Information Texts Computing- We are communicators	***NEIGHBOURHOOD WATCH*** *Our Local Area* Focus - Place and Time / Science and Technology Maths – measures length English – Fantasy Stories, Non-Chronological Reports, Instructions Computing- we follow and write instructions	***WHERE THE WILD THINGS ARE*** *Living Things, Humans and Animals* Focus - Science and Technology Maths – statistics English – Explanations, Labels, Lists & captions, Information Texts Computing- We are data handlers	***PADDINGTON'S PASSPORT*** *UK and Contrasting World Location* Focus - Place and Time Maths – measures capacity, mass English - Adventure Stories, Non-Chronological Reports Computing- We are book writers

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Chestnut Yew, Maple & Hazel	**2015-16**	***ABRACADABRA!*** *Materials - Properties and Behaviour* Focus - Science and Technology Maths – measures capacity & mass, geometry 2d & 3d shapes English – Novels & Stories by significant authors, instructions, Animation scripts, Plays, Instructions Computing – we are controllers & comic writers *E-Safety – reinforced and embedded each term.*	**COME & JOIN THE CELEBRATION** Festivals & Key Events Focus - Expressive Arts	***WALK LIKE AN EGYPTIAN*** *Ancient Civilization* Focus - Place and Time Maths – measures time English – Traditional Stories, Fables, Myths & Legends, Performance, Recounts/Newspapers Computing – we are designers	***THAT'S LIFE (1)*** *Life and Living Things in the Environment* Focus- Science and Technology / Place and Time Maths – statistics English – Older Lierature, Classical/Narrative Poems, Information Texts Computing – we collect information	***A WORLD OF CRACKING IDEAS*** *Inventions and Developments* Focus - Science & Technology/Place & Time Maths – measures length English – Persuasive writing, Film narrative, Recounts Computing – we are communicators	***SPACED OUT*** *Earth and the Solar System* Focus - Science and Technology *Maths – geometry, position, movement & direction* *English Newspapers, Stories with historical settings* Computing – we are book writers
	2016-17	***UNDER ATTACK*** *Viking Invaders and Settlers* Focus - Place and Time Maths - measures English – Stories with historical settings, Explanations, Poems to perform Computing- We are comic writers *E-Safety – reinforced and embedded each term.*	***THE SPIRIT OF CHRISTMAS*** *Traditions and Customs around the World* Focus - Place and Time Maths – 2 D and 3D geometry English –Stories from other cultures, Explanations Computing- We are designers	***FROM OUT OF THE SHADOWS*** *Sound, Light and Electricity* Focus - Science and Technology Maths - geometry movement and direction English – Information Texts, Exploring Form, Mystery Computing- We are controllers	***WINDOW ON THE WORLD*** *Environment* Focus -Place and Time Maths – statistics English – Plays, Stories which raise issues, Diary, Labels, Lists & Captions Computing- We collect information	***WHEN MICKEY MET WALLACE*** *The Story of Animation* Focus - Expressive Arts / Place and Time Maths – time English – Stories set in imagery worlds, Animation Scripts, Explanations Computing- We are book writers	***ROCKY THE FINDOSAUR*** *Rocks and Fossils / States of Matter* Focus - Science and Technology Maths – measures capacity and mass English – Formal/Informal writing, Stories with historical settings, Poems on a Theme Computing- We are communicators

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2017-18					
IN YOUR ELEMENT *Earth, Air, Water, Fire* Focus - Place and Time / Science and Technology Maths – measures mass, capacity, length English – The power of imagery, Explanations, Adventure & Mystery Computing- We are book writers ***E-Safety – reinforced and embedded each term.**	***SPIRIT OF CHRISTMAS*** *Traditions and Customs round the World* Focus - Place and Time Maths – geometry 2D and 3D shape and patterns/ sequences English – Reading & Writing Narrative, The power of imagery, Instructions Computing- We are code breakers	***THE MAYA CITIES OF STONE*** *Non-European Society* Focus - Place and Time Maths – statistics English – Stories from Other Cultures, Poetic Style Computing- We are researchers	***THAT'S LIFE 2*** *Life and Living Things in the Environment* Focus - Science and Technology / Place and Time Maths – time English – Biographies & Autobiographies, Classic/Narrative Poems, Explanations Computing- We collect information	***MUSIC LIGHTS ACTION*** *Sound and Light, Electricity* Focus - Science and Technology Maths – geometry, position, movement and direction English – Dramatic Conventions, Scary stories & Spooky Tales Computing- We are comic writers	***ECO WARRIORS*** *Sustainability* Place and Time / Science and Technology Maths – statistics English – Fiction - Fairy stories and Myths, Legends Computing- We collect information