2016-17		Autumn 1 2016	Autumn 2 2016	Spring 1 2017	Spring 2 2017	Summer 1 2017	Summer 2 2017
Year 7	**THEMES**	**Magic and Monsters**	**Victorian Times**	**Mystery and mayhem**	**Persuasion**	**Rhythm and Rhyme**	**Equality**
	ENGLISH	*Text*: Midsummer's Night's Dream by Shakespeare Author study & Play	*Text*: Oliver Twist & A Christmas Carol by Charles Dickens Author Study & *pre-1914 fiction*	**Text**: Short by Kevin Holland Crossley Mystery short stories	**Text**: Newspapers, Newsround TV programme, First news	**Text**: Love That Dog By Sharon Creech Poetry	**Text:** The diary of Anne Frank
	MATHS	**A continual programme of themes, alongside constant calculation work. Pupils are taught in ability groups to ensure learning develops at an appropriate level.**					
	SCIENCE	**Chemistry: Water [Separating techniques]**	**Biology: Cells and organs**	**Chemistry: Bubbles, bangs and burning [Physical and chemical changes]**	**Physics: Forces and magnetism**	**Biology: Plant Reproduction and life cycles**	**Physics: Sound**
	PHSE	Core Theme 1&3. 1. Health and wellbeing 3.Living in the wider world	Core Theme 2. Relationships	Core Theme 1. 1. Health and wellbeing	Core Theme 3. 3.Living in the wider world	Core Theme 2. Relationships	Core Theme 3. Living in the wider world ,

Year 7	ART AND DESIGN	Puck's tree.	Victorian interior design	. Abstract art	Packaging and advertising	Making a musical instrument	Art in an historical cultural background
	DESIGN TECH	Fairy door project Wood work		3d folding toys graphics		Desk tidy project	
	FOOD TECH	Autumn 1 Back to basics!	Autumn 2 Let's taste it!	Spring 1 Eatwell guide	Spring 2 Adapt it!	Summer 1 Skills all the way!	Summer 2 Time for a picnic
	MUSIC	Creating a musical score	Christmas songs. Traditional	knowledge of orchestral and instrumental works	instrumental recognition and use, Historical context of composers and application of skills and knowledge to recognise and respond to different genres of music .	Creating a group musical performance	Participating in a group musical / dramatic performance . learning scripted lines, songs and assisting in creating a set for a staged performance

Year 7	R:E	**Key Religious Figures.** *focus on Christianity and Buddhism.*	**Buildings.** *focus on Christianity and Buddhism*	**Holy Books, Scripture and Texts.** *focus on Christianity and Hinduism and Buddhism*	**Key Religious Figures.** *focus on Sikhism and Islam.*	**Holy Books, Scripture and Texts.** *focus on Islam and Judaism*	. **Buildings.** *focus on Judaism and Islam*
Year 7	History	**Introduction to history** *Skills and understanding of subject based on Lit. text*	*Beyond 1066* **Oliver Twist and the workhouse**	**1066 and all that**	**Fairytale or nightmare? What was life like in a Medieval town?**	**Peasants and plagues**	**Let's go on a Crusade**
Year 7	Geography	**My world Journey**	**My world Journey**	**Map Skills** ;.	**Natural hazards**.	**Weather and Extreme Climates**	**Rivers** *This unit introduces students to rivers. developing*

Year 7	Computing William Roden class	Pupils will develop their computing skills through practical demonstration and interaction with the following programmes:- *Bamzooki , Our Story Book, Creator Daisy Dino*	Pupils will develop their computing skills through practical demonstration and interaction with the following programmes:- *Just 2 Easy JIT, Charts, Pictogram, Animation, Pro-Bot, Probotix*	will develop their computing skills through practical demonstration and interaction with the following programmes:- *Bee-Bot , Bee-Bot (on iPad) ScratchJr , The Foos , Kodable Paint 2 (Graphics), E Safety, CoCo, Computer Logic, Light Bot Puppet Pal 2 , iPad animation Hopscotch Tickle (Computer or iPad) ,Tynker (iPad)*
	Computing William Brock class	Pupils will develop their computing skills through practical demonstration and interaction with the following programmes:- *Bamzooki, Book Creator Our Story, Daisy Dino*	Pupils will develop their computing skills through practical demonstration and interaction with the following programmes:- *Just 2 Easy JIT, Charts, Pictogram, Animation Pro-Bot Probotix*	Pupils will develop their computing skills through practical demonstration and interaction with the following programmes:- *Bee-Bot , Bee-Bot (on iPad) ScratchJr , The Foos , Kodable Paint 2 (Graphics), E Safety, CoCo, Computer Logic, Light Bot Puppet Pal 2, iPad animation Hopscotch Tickle (Computer or iPad) Tynker (iPad)*
Year 7	P:E Year 7	**Badminton**	**Gymnastics/Parkour**	**Multi skills**	**Basketball**	**Striking/ Fielding**	**Athletics**