Pathway 2 Curriculum Map

Term	Ferm Cycle 1		Cycle 2		Cycle 3		Cycle 4	
	My Friends & Me	Dream Land of Disney	Once upon a Time	Mythical Creatures	Up, Up and Away!	Frozen	My Favourite Characters	Superhereos & Villians
AUTUMN	Communication & Int Speaking- enjoys usi sounds. Cognition & Learning Problem Solving Skil building. Suggested Narrative Giant in Town, Lost & stories dependent or link. Reading- listen to st pictures. Writing- making mar Maths- number, leng Mental health & well me- engages with ottl and what makes a fr Sensory & Physical - being- body awarene different textures. Creative - Dance- be Outdoor learning - th exploring outdoor en Independence - Dres Undressing- choosing characters and dress Shopping. Play- to be planned f individual child needs	ng meaningful - Thinking & Is- memory e- The Smallest & Found/ Disney n specific Disney ories, pointing to oks, form letters. oth/ height being - Knowing hers, know who iend. Physical well- ess- explores ody actions. ransitioning, wironment. ssing & g Disney sing as them. For based on	Communication & Intern Attention & Listening- appropriate listening be Cognition & Learning - Solving Skills- developin routines. Suggested Narrative- L Hood, Goldilocks and the and the Beanstalk, Han Little Mermaid, Where Are. Reading- respond to fan stories. Writing- use captions lis stories. Writing- use captions lis stories/ creatures. Maths- number, size. Mental health & wellbe and healthy lifestyles - developing food routin food routines. Sensory & Physical - Fin - explore objects from locating, reaching, grass Creative - Music- explo banging, shaking, stokin Outdoor learning - deve within the outdoor envi Independence - Person Making drinks. Play- to be planned for child needs.	demonstrating ehaviours. Thinking & Problem ng understanding of Little Red Riding he Three Bears, Jack sel and Gretel/ The the Wild Things miliar rhymes and inked to pictures/ ing - Healthy eating nes, anticipating nes, anticipating ne-motor skills sensory stories- sping, releasing. ore materials- ng, rocking etc. eloping imagination ironment. al hygiene.	Communication & Im Attention & Listenin understanding of sin Cognition & Learning Problem Solving Ski the world around th Suggested Narrativ How to Catch a Stan Next, Zoom to the One Snowy Night, E Reading- Answering words linked to stor Writing- use and int descriptive language Maths- number, siz Mental health & wel relationships- accept interaction. Sensory & Physical skills- moving in and dark tent, tunnels, so ordination, ball skill. Creative - Art- digit interactive whitebo Outdoor learning - e seasonal weather ch Independence - Per Travel Training. Play- to be planned individual child need	ng- demonstrates mple words. g - Thinking & Ils- awareness of nem. ve- Laura's Star, r, Whatever Moon/ Frozen, Elmer in the Snow. questions- 1/ key ries. troduce e. troduce e. troduce e. troduce e. talmedia- using ard. experience nanges. sonal hygiene. for based on	Communication & I Speaking- key word Cognition & Learnin Problem Solving Sk looking at favourity Suggested Narrati books, In the Nigh Teletubby books, F Supertato, Ten Lit Reading- matching words- linking to fa characters / super Writing- copy mark superhero logos. Maths- numbers, d Mental health & we me- finding & shar Sensory & Physical being- body awaren different ways like superheroes do. Creative - Dance- s themes. Outdoor learning - independence outd Independence - Go Shopping. Play- to be planned individual child nee	d focus. ng - Thinking & kills- choosing and e things. ve- Peppa Pig t Garden books, Paw Patrol books/ tle Superheroes. pictures, symbols, avourite theroes. ks/ shapes e.g. data. ellbeing- Knowing ing likes/ dislikes. - Physical well- ness- move in e the characters/ simple rhymes, TV Building oors ing to the toilet. I for based on

-	Ferm	Cycle 1		Cycle 2		Cycle 3		Cycle 4	
		On the Farm	Forest & Woodland	Down in the Jungle	Food we Like	Going to the Zoo	Hi Ho, Hi Ho it's off to work we go!	Sea Animals	My Favourite Stories!
	SPRING	Communication & Int Attention & Listenin understanding by res of functions. Cognition & Learning Problem Solving Skil putting away items. Suggested Narrative Little Red Hen, Nois my Tractor, Farmyar barefoot books)/ Th Gruffalo's Child, Owl Bear Hunt. Reading- Recalling for phrases in stories. Writing- describes/ make. Maths- number, shap Mental health & well me- likes/ dislikes of dislikes of friendship Sensory & Physical - development- using se animals to find them Creative - Art- Sculp materials. Outdoor learning - co open fire. Independence - Pers Cooking skills. Play- to be planned f individual child needs	g- demonstrates sponding to a range - Thinking & ls- getting and e On the Farm, y Farm, (Driving rd Jamberoo- e Gurffalo, The I Babies, Going on a amiliar rhymes/ label marks they be. being - Knowing f textures likes/ ps. Fine-motor small-world farm , pture- manipulating aring for animals, conal hygiene.	Communication & Internusing adjectives. Cognition & Learning - Thinking & Problem Soli recognising logos linked products. Suggested Narrative- F Jungle, Giraffe's can't Monkey Puzzle, Walking Animal Boogie, (barefood Who Came to Tea, Oliver's Handa's Surprise. Gree Reading- recognising log food products. Writing- makes meaning animals, food, left/writ Maths- number, weight Mental health & wellber and healthy lifestyles- food / different textur Sensory & Physical - Gr move in different ways animals- slither like a s elephant. Balance, jump Creative - Dance- links together, move whole b Outdoor learning - plan other vegetables to gro Independence - Going t Making cold food. Play- to be planned for child needs.	ving Skills- t to shops/ food Rumble in the Dance, Jungle book, g through the Jungle ot books)/ The Tiger er's vegetables, s Fruit Salad, n Eggs and Ham. gos linked to shops/ gful marks e.g. te, animal patterns. ing - Healthy eating trying and exploring res. ross motor skills- like the jungle nake, stomp like an bing and landing. movements bodies. ting potatoes, and bw. to the toilet.	Communication & Ir Speaking- conversa Cognition & Learnin Problem Solving Sk learned responses/ Suggested Narrativ 123 to the Zoo/ the Seven Dwarfs. Reading— recognisi shops/ food produc Writing- makes mea animals, food, left/ Maths- number, mo Mental health & we me- self-image and Sensory & Physical being- body awaren Creative - Art- dra making, colour. Outdoor learning - Independence - Dre Undressing. Travel Training. Play- to be planned individual child need	tional skills. g - Thinking & ills- remembering routines. ve- Dear Zoo, Snow White and ng logos linked to ets. aningful marks e.g. write. ney. Ilbeing - Knowing self-awareness. - Physical well- ess. wing- marking- using tools safely. essing &	Writing- awarenes letters in words. Maths- number, ca Mental health & wa health and well-be different characte traditional tales. Sensory & Physical skills- finding sea characters in conta Creative - Art- tes and experiences.	ing- understanding on words. ng - Thinking & kills- recognises nt. ive- Rainbow Fish, Dcean, The Snail hiley Shark, Billy's of stories the iously showed interest in stories. s of sequence of pacity. ellbeing - Mental ing- emotions of ers within the - Fine-motor creatures/ ainers/ water. ktiles- activities water exploration, ery rhymes, and rsonal hygiene.

Tern	Cycle 1		Cycle 2		Cycle 3		Cycle 4	
	Transport	Knights & Castles	How does your Garden Grow?	Life cycles	The Seaside!	Lets Travel	There be Pirates!	Monsters!
SUMMER	Communication & Int & Listening- understa functions. Cognition & Learning Thinking & Problem S favoured items, get i Suggested Narrative Home from Grandpa's Travelling By, Up Up books), Mr Grumpy's Ride/ In the Castle, The Bravest Knight. Reading- select pictur linked to vehicles/ co Writing- describe pic adjectives, nouns- se in simple sentence e. car etc. Maths- number, dired Mental health & well self-image & self-est Sensory & Physical - Development- operat ordination, footwork. Creative - Art- tonal making-marks with d transport. Outdoor learning - Bu like the knights! Independence - Eatin Making Cold Food. Play- to be planned for individual child needs	anding of a range of - iolving Skills- get tems I want/need. - The Journey s House, We all Go Up (barefoot Outings, The Train The Princess Knight, ures, symbols, words astles, key words. cture, verbs, lect/ order symbols g. big car, big red ction. Deing - Knowing me- reem. Gross Motor ing vehicles. Co- exploration, ifferent items e.g. uild shelters just ng & drinking. or based on	Communication & Intra asks questions/ asks Cognition & Learning Thinking & Problem S potential solutions to Suggested Narrative How does your Garde Caterpillar. Reading- sequencing stories. Writing- label picture pictures, symbols, wa plant, parts of a life Maths- number, patte Mental health & wellt Forming relationships others, knowing their Sensory & Physical - planting seeds, diggin objects, Creative - Art- collag materials. Outdoor learning - pl- learning the life cycle tadpoles. Independence - Eatin Cooking Skills. Play- to be planned fo individual child needs	for help. Solving Skills- applies problems. - The Tiny Seed, an Grow/ The Hungry events in familiar es by matching ords, e.g. parts of a cycle erns. Deing - s- responding to peers. Fine motor skills- ng/ grasping of ge- exploring anting seeds, es of plants/ ng & drinking. or based on	Communication & Im Attention & Listenin of simple attributes Cognition & Learning Thinking & Problem recognition of a pro Suggested Narrativ Shell, Little Kipper' and Tom at the Sea Poems. Reading- Identifies book. Writing- copies lett words. Maths- number, sho Mental health & we relationships- respont the activities of oth Sensory & Physical being- travel in diff different paces., se Agility. Creative- music- rel actions e.g. wheels of Outdoor learning - of water, and unfamilie Independence - Dre Undressing. Travel Training. Play- to be planned individual child neod	ng- understanding g - Solving Skills- bblem. ve- Sharing a s Sandcastle, Lucy uside, Seaside s pictures in a ters, shapes, ape. Ilbeing - Forming onds differently to hers. - Physical well- ferent ways and at ensory circuit. peat and copy on the bus. explore sand, and ar materials. essing & for based on	Communication & Im Speaking- communic Cognition & Learning Thinking & Problem recognise when thin and provide solution Suggested Narrativ Pirates Love Underp Pirates/ Monster's Monster, Monster's Reading- selecting w from stories. Writing- writing nat things. Maths- number, me Mental health & we health and well—be emotions. Sensory & Physical skills- build a pirate plank! Balance- stat counter. Creative - Dance- m different stimuli- li Outdoor learning - m make sword, flag, st spaceship. Independence - Eat Making Cold Drinks. Play- to be planned individual child need	cating choices g - Solving Skills- ngs aren't working, ns. ve- Narrative- pants, Ten Little Inc, The Colour Love Underpants. words, pictures me, and meaningful asure. Ilbeing - Mental ing- feelings, - Gross motor e ship, walk the tic, dynamic, espond to ght/ dark etc. whittle sticks to tickman pirates, ring & drinking. for based on